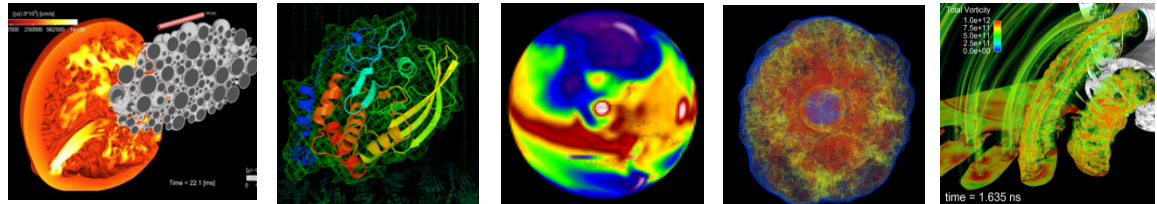


Trinity: Advanced Technology System for the ASC Program



Manuel Vigil
Trinity Project Director
High Performance Computing Division
Los Alamos National Laboratory

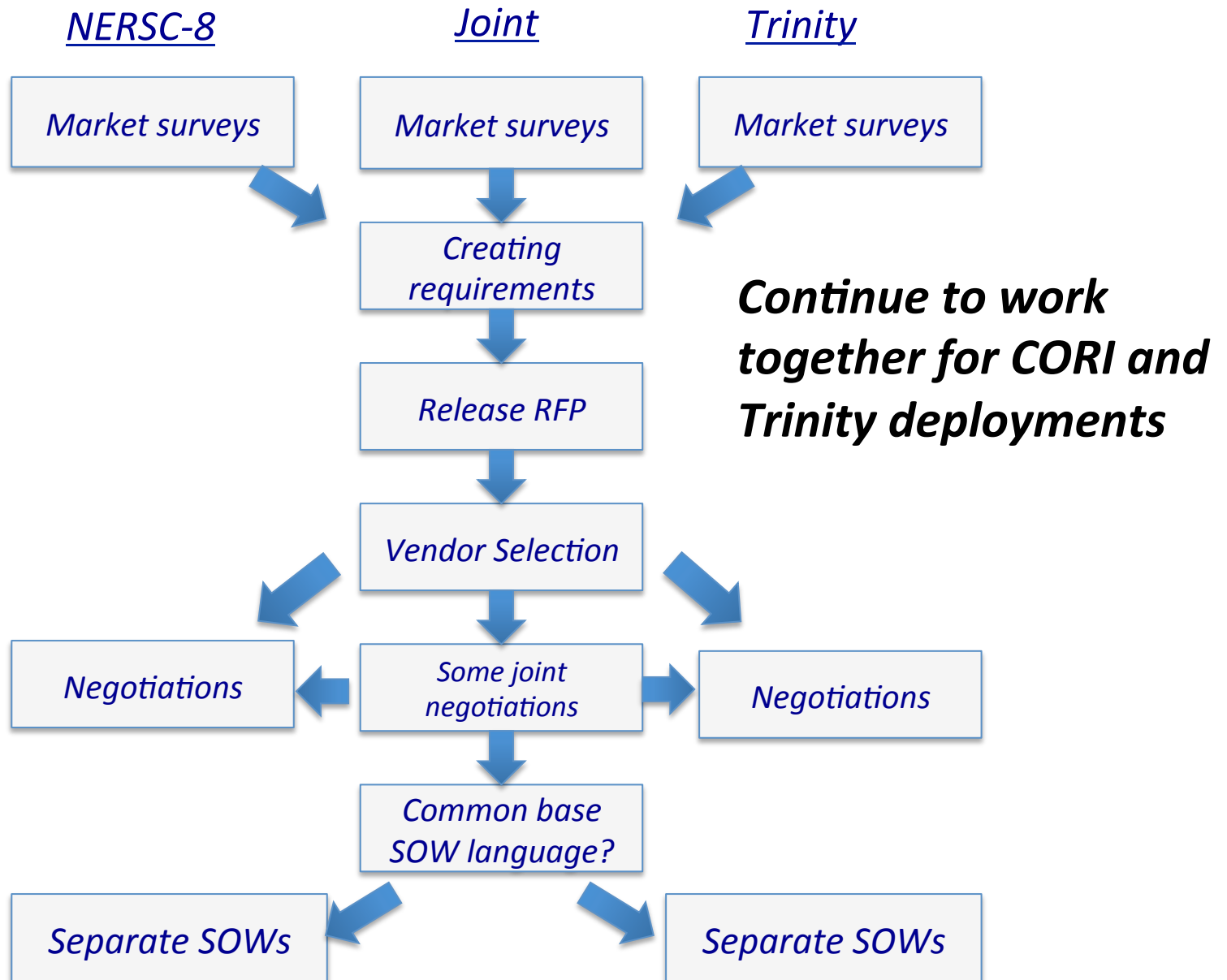
HPC User Forum
September 17, 2014



LA-UR-14-27024



NERSC-8 and Trinity team activities





Topics

- Trinity Status
- ASC Computing Strategy
- Trinity Project Drivers & Mission Need
- The Trinity System
 - High-level architecture overview
 - High-level capabilities
 - Schedule
- Summary



Trinity Status

- Formal Design Review and Independent Project Review completed in 2013
- Trinity/NERSC8 RFP released August 2013
- Technical Evaluation of the proposals completed September 2013
- Initial negotiations for both systems completed November 2013
- Initial Trinity system procurement completed in late 2013/early 2014
 - Before final approval Trinity went back to the proposing vendors for a Best and Final Offer (BAFO)
 - Target delivery date of September 2015 is unchanged
- Trinity Best and Final Offer RFP released to vendors March 2014
- Trinity proposal evaluations and negotiations completed April 2014
- Trinity Procurement Approval – Notice of Consent from NNSA received May 16, 2014
- Trinity Independent Cost Review completed May 2014
- Trinity CD-2/3b approved July 3, 2014
- Trinity Contract Awarded to Cray, Inc. on July 9, 2014

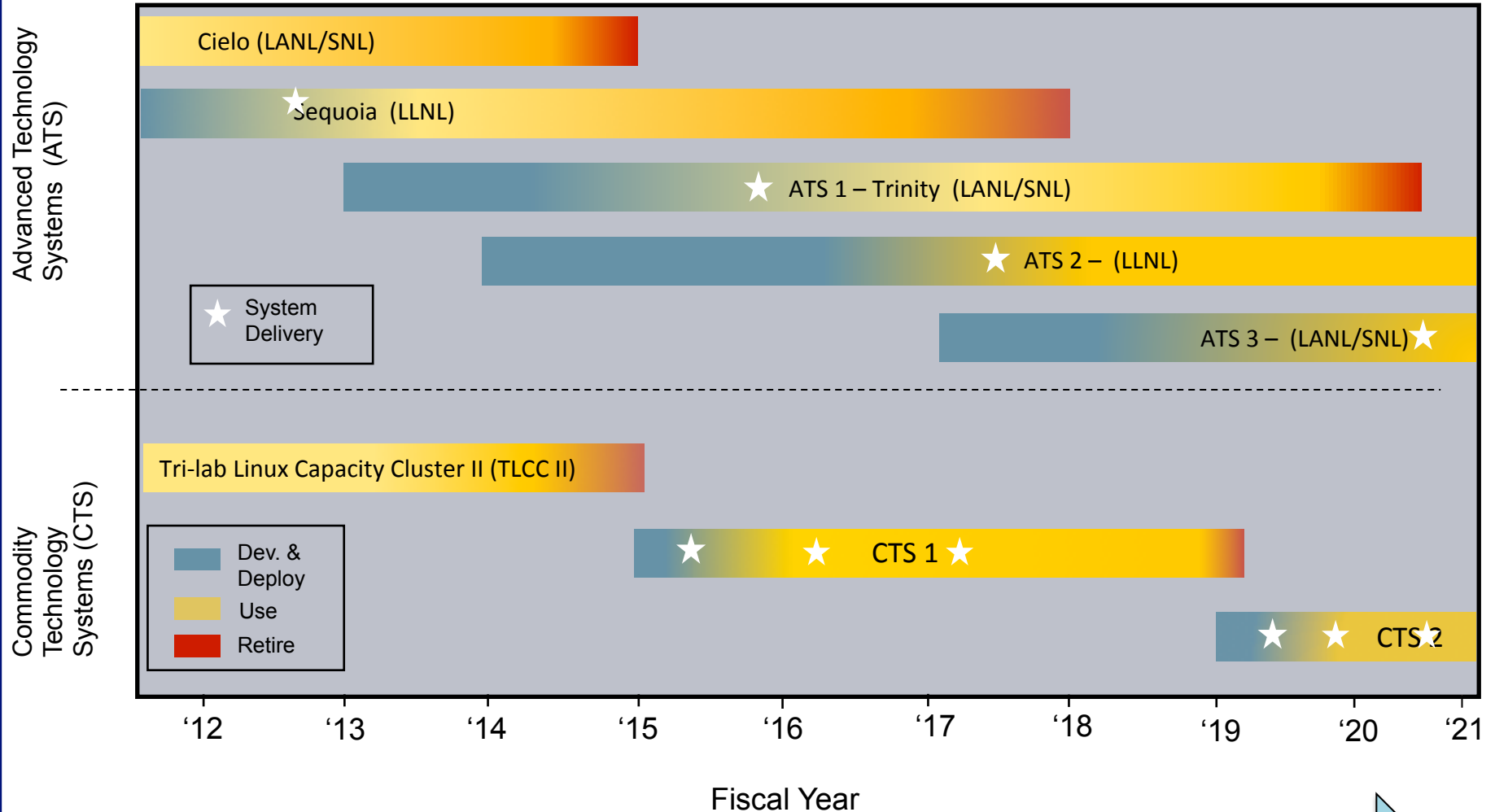


ASC Computing Strategy

- Approach: Two classes of systems
 - **Advanced Technology: First-of-a-kind systems that identify and foster technical capabilities and features that are beneficial to ASC applications**
 - Commodity Technology: Robust, cost-effective systems to meet the day-to-day simulation workload needs of the program
- Advanced Technology Systems
 - Leadership-class platforms
 - Pursue promising new technology paths
 - **These systems are to meet unique mission needs *and* to help prepare the program for future system designs**
 - **Includes Non-Recurring Engineering (NRE) funding to enable delivery of leading-edge platforms**
 - Acquire right-sized platforms to meet the mission needs
 - Trinity will be deployed by ACES (New Mexico Alliance for Computing at Extreme Scale, i.e., Los Alamos & Sandia)



ASC Platform Timeline



ASC Computing Strategy includes application code transition for all platforms



Trinity Project Drivers and Mission Need

- Satisfy the mission need for more capable platforms
 - Trinity is designed to support the largest, most demanding ASC applications
 - Increases in geometric and physics fidelities while satisfying analysts' time-to- solution expectations
- Mission Need developed with tri-lab input
- Trinity will support the tri-lab applications community at LLNL, SNL, and LANL
- Mission Need Requirements are primarily driving memory capacity
 - Over 2 PB of aggregate main memory
 - Trinity is sized to run several jobs using about 750 TBytes of memory



Overview of Trinity Award

- Subcontractor
 - Cray, Inc.
- Firm Fixed Price Subcontract:
 - Trinity Platform (including File System)
 - Burst Buffer
 - 2 Application Regression Test Systems
 - 1 System Development Test System
 - On-site System and Application Analysts
 - Center of Excellence for Application Transition Support
 - Advanced Power Management
 - Trinity System Maintenance



Trinity Platform

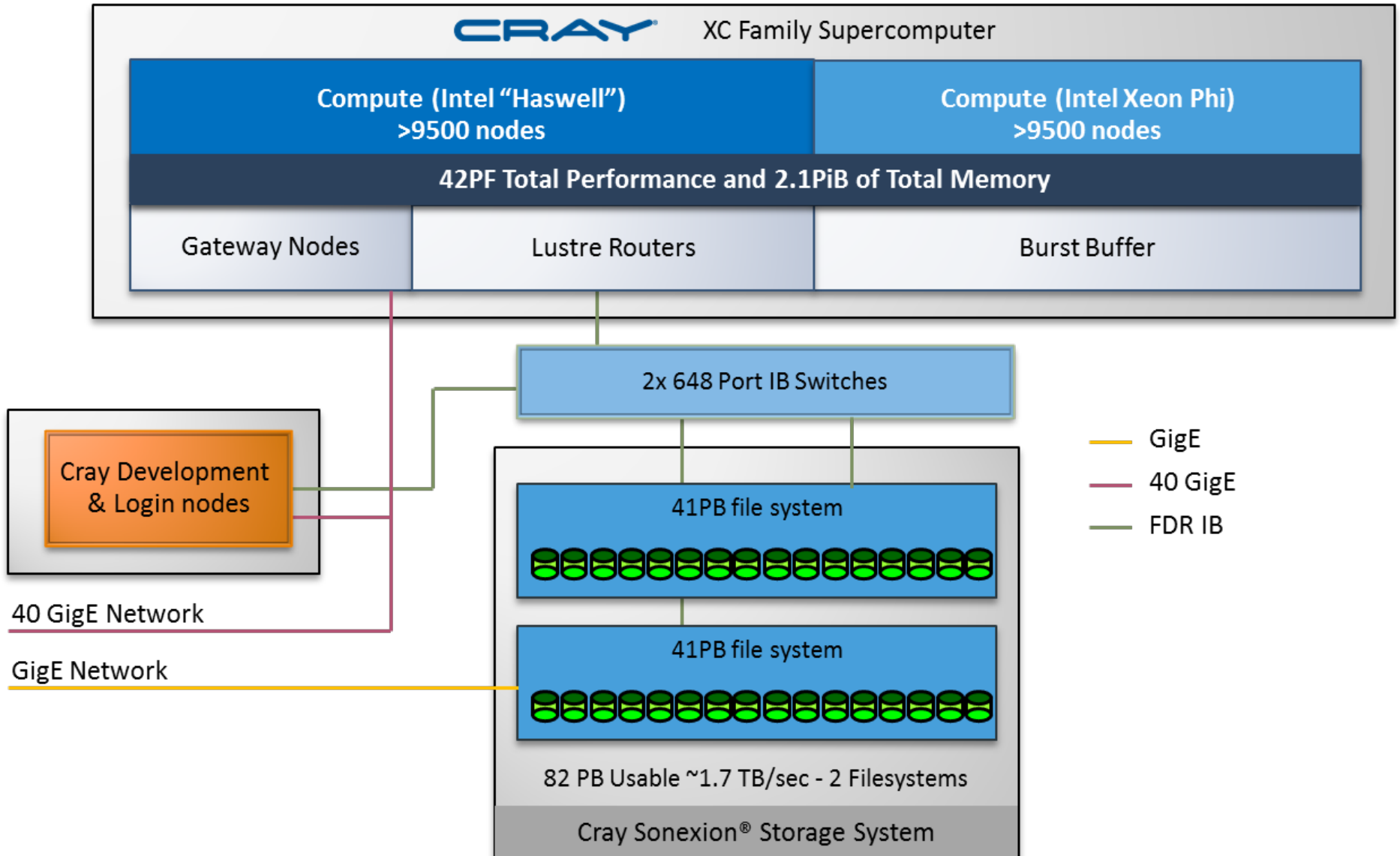
- Trinity is a single system that contains both Intel Haswell and Knights Landing processors
 - Haswell partition satisfies FY15 mission needs (well suited to existing codes).
 - KNL partition delivered in FY16 results in a system significantly more capable than current platforms and provides the application developers with an attractive next-generation target (and significant challenges)
 - Aries interconnect with the Dragonfly network topology
- Based on mature Cray XC30 architecture with Trinity introducing new architectural features
 - Intel Knights Landing (KNL) processors
 - Burst Buffer storage nodes
 - Advanced power management system software enhancements



Trinity Platform

- Trinity is enabling new architecture features in a production computing environment
 - Trinity’s architecture will introduce new challenges for code teams: transition from multi-core to many-core, high-speed on-chip memory subsystem, wider SIMD/vector units
 - Tightly coupled solid state storage serves as a “burst buffer” for checkpoint/restart file I/O & data analytics, enabling improved time-to- solution efficiencies
 - Advanced power management features enable measurement and control at the system, node, and component levels, allowing exploration of application performance/watt and reducing total cost of ownership
- Managed Risk
 - Cray XC30 architecture minimizes system software risk and provides a mature high-speed interconnect
 - Haswell partition is low risk as technology; available in Fall CY14
 - KNL is higher risk due to new technology, but provides a reasonable path, and resource, for code teams to transition to the many-core architecture

Cray Compute and Storage Infrastructure for "Trinity"





Trinity Architecture Overview

Metric	Trinity		
Node Architecture	KNL + Haswell	Haswell Partition	KNL Partition
Memory Capacity	2.11 PB	>1 PB	>1 PB
Memory BW	>7PB/sec	>1 PB/s	>1PB/s +>4PB/s
Peak FLOPS	42.2 PF	11.5 PF	30.7 PF
Number of Nodes	19,000+	>9,500	>9500
Number of Cores	>760,000	>190,000	>570000
Number of Cabs (incl I/O & BB)	112		
PFS Capacity (usable)	82 PB usable		
PFS Bandwidth (sustained)	1.45 TB/s		
BB Capacity (usable)	3.7 PB		
BB Bandwidth (sustained)	3.3 TB/s		



Compute Node specifications

	Haswell	Knights Landing
Memory Capacity (DDR)	2x64=128 GB	Comparable to Intel® Xeon® processor
Memory Bandwidth (DDR)	136.5 GB/s	Comparable to Intel® Xeon® processor
# of sockets per node	2	N/A
# of cores	2x16=32	60+ cores
Core frequency (GHz)	2.3	N/A
# of memory channels	2x4=8	N/A
Memory Technology	2133 MHz DDR4	MCDRAM & DDR4
Threads per core	2	4
Vector units & width (per core)	1x256 AVX2	AVX-512
On-chip MCDRAM	N/A	Up to 16GB at launch, over 5x STREAM vs. DDR4



Trinity Capabilities

- Each partition will accommodate 1 to 2 large mission problems
- Capability relative to Cielo
 - 8x to 12x improvement in fidelity, physics and performance
 - > 30x increase in peak FLOPS
 - > 2x increase in node-level parallelism
 - > 6x increase in cores
 - > 20x increase in threads
- Capability relative to Sequoia
 - 2x increase in peak FLOPS
 - Similar complexity relative to core and thread level parallelism

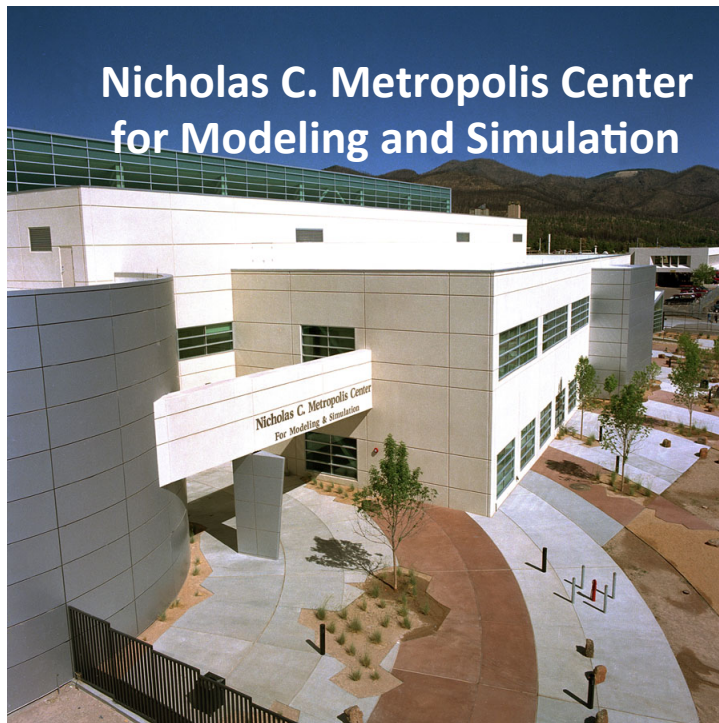


The Trinity Center of Excellence & Application Transition Challenges

- Center of Excellence
 - Work with select NW application code teams to ensure KNL Partition is used effectively upon initial deployment
 - Nominally one application per laboratory (SNL, LANL, LLNL)
 - Chosen such that they impact the NW program in FY17
 - Facilitate the transition to next-generation ATS code migration issues
 - This is NOT a benchmarking effort
- Intel Knights Landing processor
 - From multi-core to many-core
 - > 10x increase in thread level parallelism
 - A reduction in per core throughput (1/4 to 1/3 the performance of a Xeon core)
 - MCDRAM: Fast but limited capacity (~5x the BW, ~1/5 the capacity of DDR4 memory)
 - Dual AVX-512 SIMD units: Does your code vectorize?
- Burst Buffer
 - Data analytics use cases need to be developed and/or deployed into production codes
 - Checkpoint/Restart should “just work”, although advanced features may require code changes



Trinity will be located at the Los Alamos Nicholas C. Metropolis Center for Modeling and Simulation

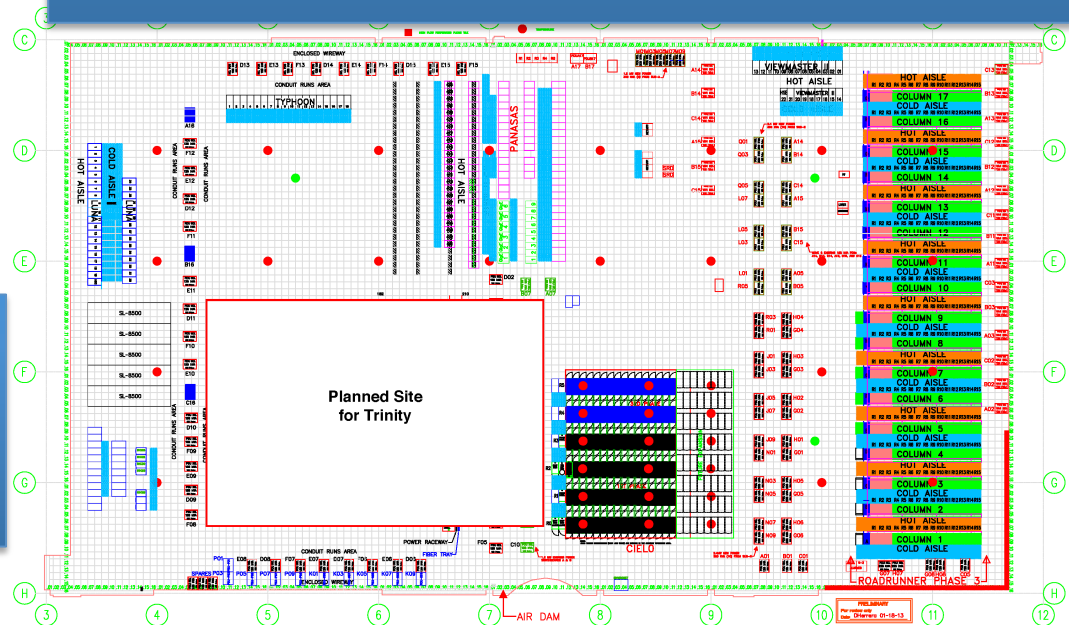


Nicholas C. Metropolis Center for Modeling and Simulation

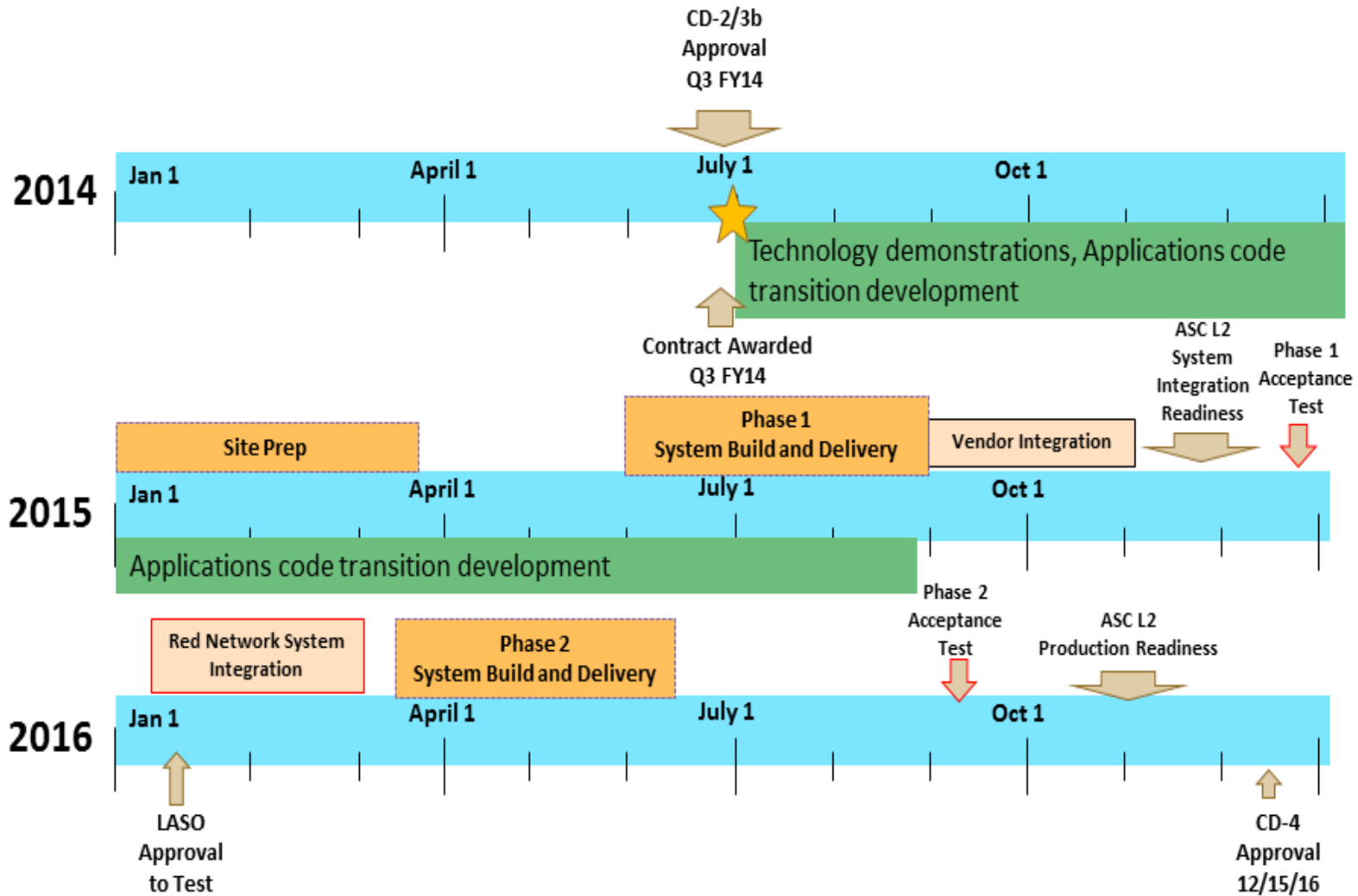
Trinity Power and Cooling

- At least 80% of the platform will be water cooled
- First large water cooled platform at Los Alamos
- Concerns
 - Idle power efficiency
 - Rapid ramp up / ramp down load on power grid over 2MW

- Classified computing
- 15MW / 12MW water, 3MW air
- 42" subfloor, 300 lbs/sqf
- 80'x100' (8,000 sqf)



Trinity Platform Schedule Highlights 2014-2016





Challenges and Opportunities

- Application transition work using next generation technologies (for Trinity, ATS-2, ATS-3, ...)
 - Many-core, hierarchical memory, burst buffer
- Operating a large supercomputer using liquid cooling technology
- Operating Trinity using a mix of Haswell and KNL nodes
- The Burst Buffer concepts and technology for improving application efficiency and exploring other user cases
- On the road to Exascale...
-



Trinity System Summary

- Trinity is the first instantiation of the ASC's ATS platform
- Trinity meets or exceeds the goals set by the ACES Design Team
- Relative to Cielo, Trinity will require applications to transition to an MPI+X programming environment and requires increases in thread and vector level parallelism to be exposed
- Trinity introduces Active Power Management, Burst Buffer storage acceleration, and the concept of a Center of Excellence to ASC production platforms



Special thanks to the following for
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- Doug Doerfler - SNL
- Thuc Hoang – NNSA ASC
- And a cast of others.....



Questions?

- For more info visit the Trinity Web Site:
trinity.lanl.gov